

### 1) Title, Abstract & Keywords

Testing can be fun

This session provides a practical guide for introducing test in a gameshow format to encourage students to engage, have fun, work collaboratively and learn.

High education; teaching; quizzes

### 2) Teaching Implications:

This session is applicable to all management topics. It is intended to introduce participants to a range of quiz formats that will enhance the classroom and learning experience for their students. Testing is an integral part of higher education to provide students with ongoing feedback on their progress. But it can also be a great way to encourage classroom participation and peer learning. The practical examples provided here will enable educators to immediately implement these ideas in their own classes. This is based on 20 years of educational experience leading to the award of University Teaching Fellow and the position of Director of Learning, Teaching and Student experience as well as time spent over the last 5 years mentoring staff undertaking the Post Graduate Certificate in Teaching & Learning in higher Education.

### 3) Session Description and Plan:

5 minute introduction to context

20 minutes participating in various quiz formats as teams (with a prize for the winners)

5 minutes for questions

### 4) Application to Conference theme:

Students are less-willing to accept the higher education process as the simple transmission of education from expert to scholar. They are also becoming more critical in their evaluations.

Constant testing can lead to negative evaluations, whereas innovation in quiz formats can help keep students engaged

### 5) Unique Contribution to OBTC:

This work has not been presented at any other conference/workshop before